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Video Length: 30 minutes

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Download a C++ Compliler

http://www.bloodshed.net/devcpp.html
http://www.codeblocks.org/
https://www.visualstudio.com/vs/community/
http://www.mingw.org/

Terms and Concepts

1.Flow of Control Structures
2.Relational Operators
3. Prompt
4. Logical Operators
5. precedence
6. Reserve Words
7. Case-Breake
8. Nested block
9. Comments
10. IF-Loop
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Let Try It! ATM Machine In C++

Program Description: An ATM machine is a device which inputs a user's number and outputs a response based on some automated repository of information. Our device should be able to return the current balance for every transaction or display a message if the account is overdrawn or has insufficient funds to complete and action.

Input: A matching number to an account .If there is no such account the program should prompt the user to try again or exit.

Process: For a matching condition to an input account there should be an individual calculation to period. This sole transaction which reads " Checking: __MoneyAmount_" the user wants to decrease the account by for a single unit transaction. There should be a variable which holds the amount of money listed for that particular account.

Output: Display information about the current account balance.

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Bill
Checking: 75.00
